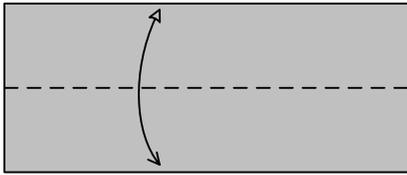


Dollar Camera

Designed by: Won Park
Diagrammed by: Márcio Noguchi

1



Fold and unfold.

2



Fold and unfold.

3



Fold and unfold.

4



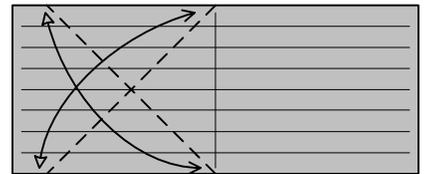
Fold and unfold.

5



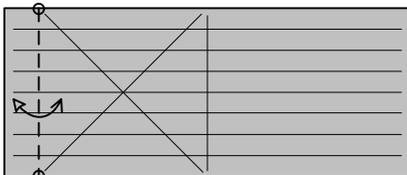
Fold and unfold.

6



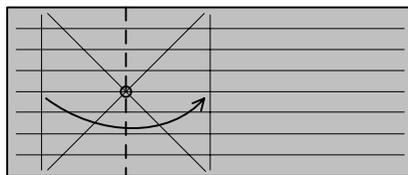
Mountain fold edge along center crease line. Unfold.

7

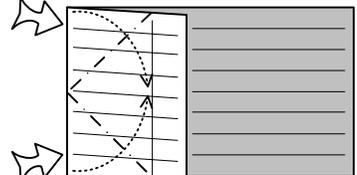


Fold between the points where the crease intersects the edge, unfold.

8

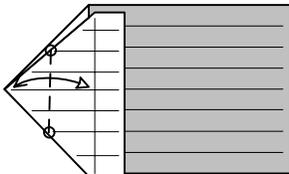


9



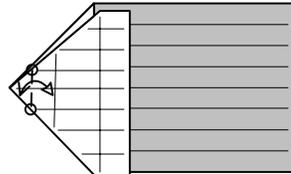
Inside reverse fold. Make a water bomb base on the side.

10



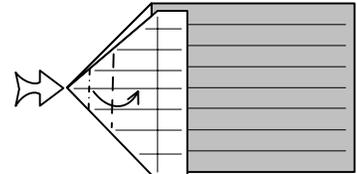
Fold between the points where the 2/8 and 6/8 horizontal lines intersect with the edge.

11



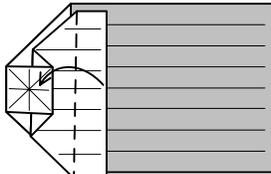
Fold between the points where the 3/8 and 5/8 horizontal lines intersect with the edge. Make sharp creases, folding both ways: valley and mountain.

12



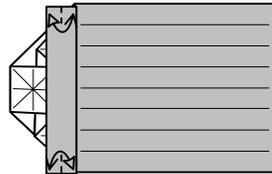
Spread sink using existing creases.

13



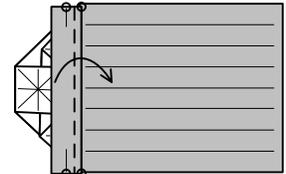
Valley fold vertically, between the points where the folded edge intersects the raw edge.

14



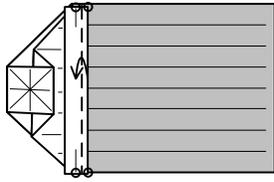
Pinch the center of the raw edge on the top and bottom.

15



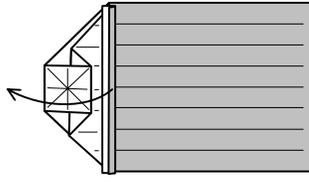
Valley fold along the vertical along 1/4 from the folded edge.

16



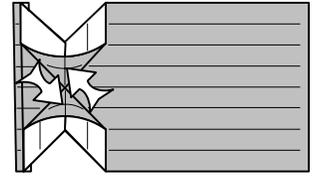
Valley fold along the vertical along 1/4 from the raw edge.

17



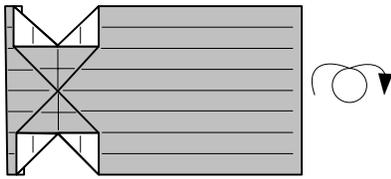
Open the entire flap to the left.

18



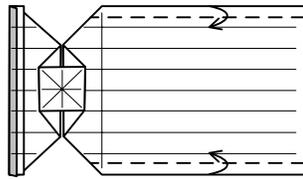
Squash to flatten the model.

19



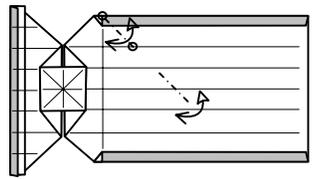
Turn over.

20



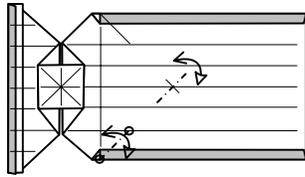
Valley fold the edges along the top and bottom 1/8 horizontal crease line.

21



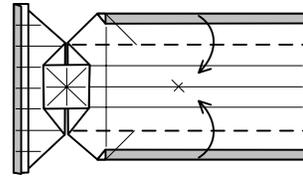
Fold and unfold mountain crease on the diagonal and at the same time pinch the center crease. Start from the top right corner of small triangle.

22



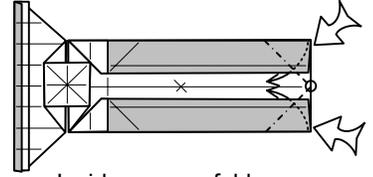
Fold and unfold mountain crease on the diagonal and at the same time pinch the center crease.

23



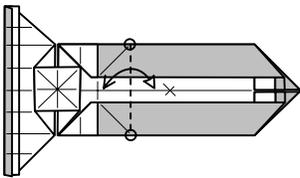
Valley fold using existing horizontal crease.

24



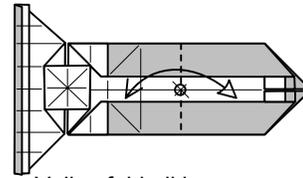
Inside reverse fold.

25



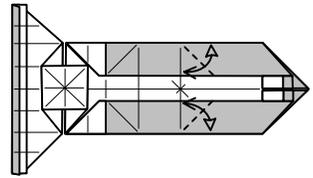
Valley fold and unfold all layers.

26



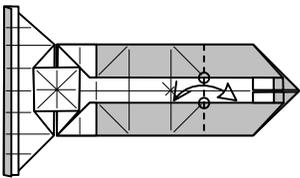
Valley fold all layers.

27



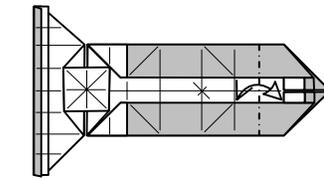
Fold and unfold top layer only. Note: it is easier if you open partially the flap.

28



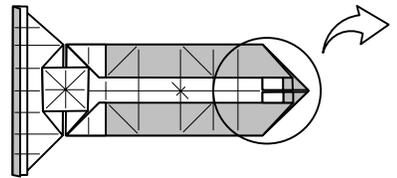
Valley fold all layers between the points where the diagonal crease intersects with the edge. Unfold.

29



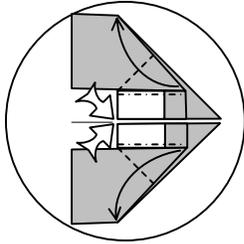
Mountain fold and unfold all layers creating a vertical crease exactly in the middle of the crease created in the previous step, and the folded edge.

30



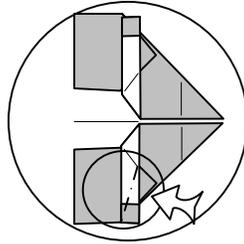
Magnified view.

31



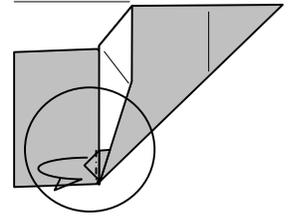
Fold, squash.

32



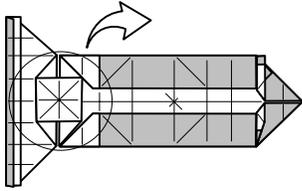
Inside reverse.

33



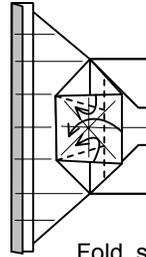
Tuck the small flap inside.

34



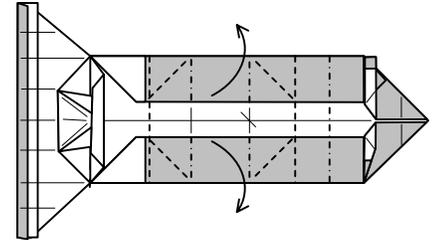
Magnified view for next steps.

35



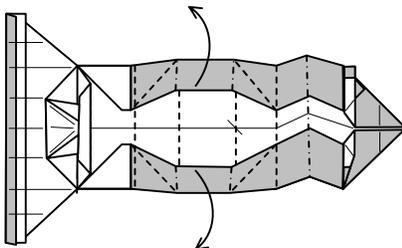
Fold, squash.

36



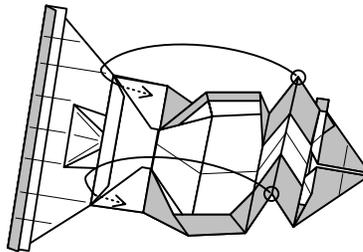
Make it 3D, creating a box shape.

37



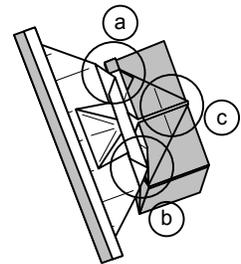
In progress.

38



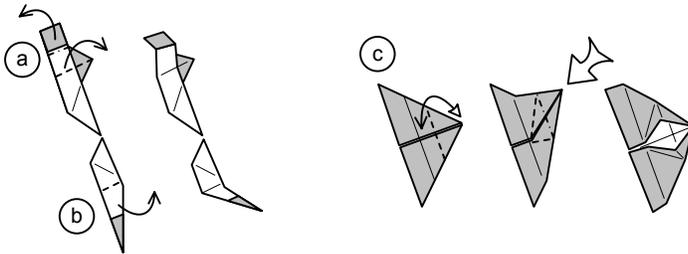
Insert the points inside the pocket, creating a closing the box. That will become the body of the camera.

39



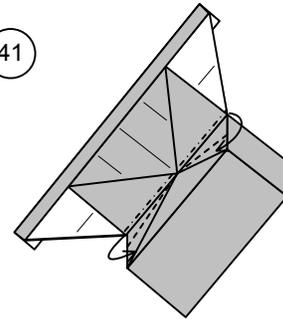
See next steps for the details of buttons, and flash.

40



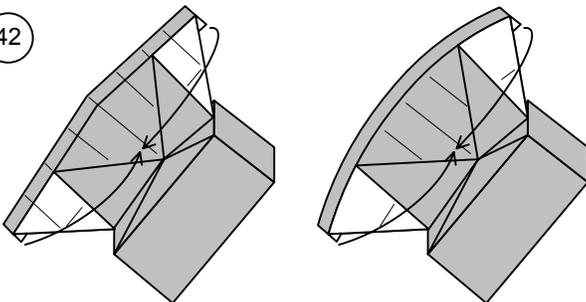
Shape the buttons and the flash.

41

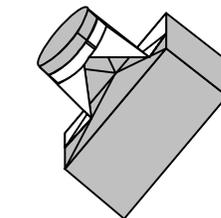


Swivel down the top layer from where the lens connects to the body.

42



Round the surface of the lens (by using the edge of the table, or curling it with the back of a scissor.) Wrap the ends to create a cylindrical shape.



Dollar Camera complete.

